

CUBIC PISOT UNIT COMBINATORIAL GAMES

ERIC DUCHÊNE* AND MICHEL RIGO

ABSTRACT. Generalized Tribonacci morphisms are defined on a three letters alphabet and generate the so-called generalized Tribonacci words. We present a family of combinatorial removal games on three piles of tokens whose set of \mathcal{P} -positions is coded exactly by these generalized Tribonacci words. To obtain this result, we study combinatorial properties of these words like gaps between consecutive identical letters or recursive definition of these words. β -numeration systems are then used to show that these games are tractable, i.e., deciding whether a position is a \mathcal{P} -position can be checked in polynomial time.

1. INTRODUCTION

In the game of *Nim* played on two heaps of tokens, on their turn two players choose a heap and remove any positive number of tokens from that heap. The person making the last move wins. *Wythoff's game* is also played with two heaps, the players have the same options as in *Nim*, or alternatively they may remove the same positive number of tokens from both heaps (Wythoff's rule).

Both *Nim* and Wythoff's games belong to the family of *classical* games which are without ties or draws, and where the winner is always the player making the last move. More details on such games can be found in books like [2, 5]. In a classical game, the set of positions can be partitionned into two parts, according to whether the first or the second player can force a win. This leads to the following definitions:

Definition 1. A \mathcal{P} -position is one in which the next player has no good move and in an \mathcal{N} -position, the next player does have a good move.

From [2, 5], the set of \mathcal{P} -positions of a classical game is characterized by the two following properties:

- Every move from a \mathcal{P} -position lands in a \mathcal{N} -position.
- From any \mathcal{N} -position, there exists a move that leads to a \mathcal{P} -position.

The below definition deals with the concept of complexity of a two-players game which is detailed in [11].

Definition 2. A game is said to be *tractable* if the status of a position (i.e., \mathcal{P} or \mathcal{N}) can be computed in polynomial time and the winner can consumate a win in at most an exponential number of moves.

2000 *Mathematics Subject Classification.* Primary: 68R15 ; Secondary: 11A67, 91A46.

Key words and phrases. Combinatorics on words, Two-player combinatorial game, Numeration system, Morphic sequences.

*Post-doctoral position at University of Liège thanks to a "Subside fédéral pour la Recherche".

We say that a tractable game is *polynomial* if the next good move (from a \mathcal{N} -position) can also be computed in polynomial time.

The game of Nim is the first classical game for which the polynomiality was proved (see [3]). Wythoff's game is known to be tractable (see [16]), but the polynomiality has not yet been proved. In the literature, lots of variations of Wythoff's game were investigated. The modifications often concern Wythoff's rule. For example, in the *generalized Wythoff's game* (see [9]), one can remove k and ℓ tokens from both heaps provided $|k - \ell| < s$, where s is a fixed positive integer. Note that the original Wythoff's game is the generalized game of parameter $s = 1$. In [10], the condition $k \leq \ell < 2k + 2$ must be satisfied. These two variations of Wythoff's game are proved to be tractable [9, 10].

For Wythoff's game and almost all of its tractable variations, the polynomial characterization of a \mathcal{P} -position can be found through the use of an original numeration system. As an example, a game position (a, b) , $a < b$ of Wythoff's game is \mathcal{P} if and only if its representation in the Fibonacci numeration system is $(w, w0)$, where w is any allowed representation ending with an even number of zeros, see [9]. As an illustration, $(1, 2)$ and $(3, 5)$ are \mathcal{P} -positions of Wythoff's game since their representation in the Fibonacci system are respectively $(1, 10)$ and $(100, 1000)$.

In addition to this arithmetic characterization, there also exists an "algebraic" polynomial way to compute the \mathcal{P} -positions. Indeed, for all $n \geq 0$, the n th \mathcal{P} -position of Wythoff's game is $(\lfloor n\tau \rfloor, \lfloor n\tau^2 \rfloor)$, where τ is the golden ratio. See [16] for the proof.

The generalized Wythoff's game of parameter s has also its \mathcal{P} -positions that can be computed thanks to a numeration system derived from the "generalized Fibonacci" sequence $U_{n+2} = sU_{n+1} + U_n$. See more details in [9, 10] about the construction of such numeration systems.

In this paper, we point out a characterization of the \mathcal{P} -positions of the generalized Wythoff's game which was not yet considered in the literature. Let $s \geq 1$. Consider the "generalized Fibonacci" morphism $\zeta_s : \{a, b\} \rightarrow \{a, b\}^*$ defined by

$$\zeta_s : \begin{cases} a \mapsto a^s b \\ b \mapsto a \end{cases}$$

We denote by $\mathbf{z}^{(s)}$ the infinite word obtained as $\mathbf{z}^{(s)} := \zeta_s^\omega(a) = \lim_{n \rightarrow \infty} \zeta_s^n(a)$. As an example, we have

$$\mathbf{z}^{(2)} = aabaabaabaabaabaabaabaabaabaabaabaabaaba \dots$$

For each word $\mathbf{z}^{(s)}$, it turns out that the pairs (a_n, b_n) are exactly the \mathcal{P} -positions of the generalized Wythoff's game of parameter s , where a_n (resp. b_n) is the position of the n th letter a (resp. b) in $\mathbf{z}^{(s)}$. Notice that deciding whether a game position of generalized Wythoff's game is \mathcal{P} cannot be done in polynomial time thanks to the word $\mathbf{z}^{(s)}$, unlike the numeration system mentioned above. (A proof of this statement follows the same ideas as the one developed for $s = 1$ in [6].)

This "morphic" approach is the ground of the actual paper. Given any morphism φ over a finite alphabet $\{a, b, \dots\}$ such that there exists an infinite word which is the limit of $\varphi^n(a)$, we wonder whether there exists a game whose \mathcal{P} -positions derive

from the word $\varphi^\omega(a)$, and whose rules are easy to express. Of course, this question might be too ambitious. We restrain ourselves to a family of morphisms. We know that the generalized Fibonacci morphism is related to the generalized Wythoff's game. Therefore it seems natural to investigate the case of morphisms over three letters, and in particular those which do not differ much from the Fibonacci one. In [6], the Tribonacci morphism was treated. We here consider the following questions about the set of “generalized Tribonacci” morphisms which extend the Tribonacci morphism in the same way as ζ_s extends the usual Fibonacci morphism.

- Starting from a generalized Tribonacci morphism, does it exist a game whose \mathcal{P} -positions are given by the infinite word produced by the morphism ?
- Is it possible to choose the rules of the game such that it defines an extension of generalized Wythoff's game on three heaps ?
- Does it exist a numeration system derived from the morphism which allows to compute the \mathcal{P} -positions in polynomial time ?

This paper answers positively to these three questions.

This paper is organized as follows. In Section 2, we present the so-called “*generalized Tribonacci*” morphisms φ_s , with parameter $s \geq 1$, over a three letters alphabet $\{a, b, c\}$ and we study relevant combinatorial properties of the corresponding generated infinite words (e.g., gaps between two consecutive identical letters, gaps between the n th occurrence of two different letters, recursive definition of the “*generalized Tribonacci*” words given by Proposition 4, particular factors occurring in these words, ...). In Section 3, we define a family of games on three piles whose main property — stated as Theorem 7 — is that the set of \mathcal{P} -positions is coded by the “generalized Tribonacci” words (Section 5 is devoted to the proof of this property). We call these games *Cubic Pisot unit* games because the “generalized Tribonacci” morphisms are related to some cubic Pisot unit $\beta > 1$, namely to the unique real root of $X^3 - sX^2 - X - 1$, for $s \in \mathbb{N} \setminus \{0, 1\}$ (i.e., the characteristic polynomial of the matrix associated with φ_s is the minimal polynomial of β). In Section 4, we prove the tractability of these games thanks to the machinery coming from β -numeration systems (in particular, we use the fact that if β is a Parry number which is in particular true for Pisot numbers, then the associated β -shift is sofic or of finite type). It turns out that we even get a polynomial time decision procedure for a wider class of morphisms containing the “generalized Tribonacci” morphisms and related to β -numeration systems. The exact formulation of this result is the core of Theorem 10.

2. GENERALIZED TRIBONACCI WORDS AND THEIR PROPERTIES

Let us first introduce the “generalized Tribonacci” morphisms and study some properties of the infinite words they generate.

Definition 3. Let $s \geq 1$. Consider the morphism $\varphi_s : \{a, b, c\} \rightarrow \{a, b, c\}^*$ defined by

$$\varphi_s : \begin{cases} a \mapsto a^s b \\ b \mapsto ac \\ c \mapsto a \end{cases}$$

We denote by $\mathbf{t}^{(s)}$ the infinite word obtained as $\mathbf{t}^{(s)} := \varphi_s^\omega(a) = \lim_{n \rightarrow \infty} \varphi_s^n(a)$. As an example, we have

$$\begin{aligned}\mathbf{t}^{(2)} &= aabaabacaabaabacaabaabaabacaabaabaca \cdots \\ \mathbf{t}^{(3)} &= aaabaaabaaabacaabaabaabaabacaabaabaabacaabaabaab \cdots\end{aligned}$$

Remark 1. Notice that the 3×3 matrix

$$M = \begin{pmatrix} s & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix}$$

whose entries are indexed by a, b, c and where $M_{u,v}$ counts the number of v appearing in $\varphi_s(u)$ has $-X^3 + sX^2 + X + 1$ has characteristic polynomial, $u, v \in \{a, b, c\}$. This polynomial is the minimal polynomial of a cubic Pisot unit (see Section 4 for definition of a Pisot number; a Pisot unit is a Pisot number β which is a unit of the integer ring of $\mathbb{Q}[\beta]$) and this explains how we choose the title of this paper.

We use the convention that the n th letter of $\mathbf{t}^{(s)}$ is written $\mathbf{t}_n^{(s)}$ and its first letter has index 1. For $X = A, B, C$ (resp. $x = a, b, c$), define the sets

$$X^{(s)} = \{X_1^{(s)} < X_2^{(s)} < X_3^{(s)} < \cdots\} = \{n \in \mathbb{N} \mid \mathbf{t}_n^{(s)} = x\}$$

Moreover we set $A_0^{(s)} = B_0^{(s)} = C_0^{(s)} = 0$.

Example 1. For $s = 3$, the first values of the three sequences $(A_n^{(3)})_{n \geq 0}$, $(B_n^{(3)})_{n \geq 0}$ and $(C_n^{(3)})_{n \geq 0}$ are given in Table 1.

n	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
$A_n^{(3)}$	0	1	2	3	5	6	7	9	10	11	13	15	16	17	19	20
$B_n^{(3)}$	0	4	8	12	18	22	26	32	36	40	46	51	55	59	65	69
$C_n^{(3)}$	0	14	28	42	61	75	89	108	122	136	155	173	187	201	220	234

TABLE 1. First values of the sequences $(A_n^{(3)})_{n \geq 0}$, $(B_n^{(3)})_{n \geq 0}$ and $(C_n^{(3)})_{n \geq 0}$.

Remark 2. In what follows, for convenience we will omit the reference to s and use notation like \mathbf{t} , φ , $(A_n)_{n \geq 0}$, $(B_n)_{n \geq 0}$ and $(C_n)_{n \geq 0}$ being understood that s is fixed and given once and for all.

Definition 4. For $X = A, B, C$ (resp. $x = a, b, c$), we define $\Delta_n(x) := X_{n+1} - X_n$. For convenience, we define three triples of integers that will be extensively used through all the paper.

$$\begin{aligned}G_1 &:= (1, s+1, s^2 + s + 2) \\ G_2 &:= (2, s+2, s^2 + 2s + 3) \\ M &:= (2, s+3, s^2 + 2s + 4).\end{aligned}$$

Lemma 1. For all $n \geq 0$, we have

$$(\Delta_n(a), \Delta_n(b), \Delta_n(c)) \in \{G_1, G_2, M\}.$$

Proof. The case $n = 0$ is checked by direct inspection. Since $\mathbf{t} = \varphi(\mathbf{t})$, each factor ax (with x a letter) occurring in \mathbf{t} produces a factor $u = \varphi(a)\varphi(x) = a^s b \varphi(x)$ inside \mathbf{t} . Assume that the first a in u is the n th occurrence of a in \mathbf{t} , $n \geq 1$. Therefore $\Delta_n(a) = \cdots = \Delta_{n+s-2}(a) = 1$. Moreover, since the image of any letter x by φ starts with a , we also have $\Delta_{n+s-1}(a) = 2$. In the same way, each factor bx (resp. cx) produces a factor $u = ac\varphi(x)$ (resp. $u = a\varphi(x)$). Therefore, if the first a in u is the n th occurrence of a in \mathbf{t} , then $\Delta_n(a) = 2$ (resp. $\Delta_n(a) = 1$). Let us define

$$\theta_a : \{a, b, c\} \rightarrow \mathbb{N}^* : \begin{cases} a \mapsto 1^{s-1}2 \\ b \mapsto 2 \\ c \mapsto 1 \end{cases}$$

It is clear that $(\Delta_n(a))_{n \geq 0} = \theta_a(\mathbf{t})$. The same idea can be applied to obtain $(\Delta_n(b))_{n \geq 0}$ (resp. $(\Delta_n(c))_{n \geq 0}$). It is enough to observe that $\mathbf{t} = \varphi^2(\mathbf{t})$ (resp. $\mathbf{t} = \varphi^3(\mathbf{t})$) and that the first occurrence of b (resp. c) in $\varphi^2(x)$ (resp. $\varphi^3(x)$) appears in position $s+1$ (resp. s^2+s+2) for all $x = a, b, c$. We define

$$\theta_b : \{a, b, c\} \rightarrow \mathbb{N}^* : \begin{cases} a \mapsto (s+1)^{s-1}(s+3) \\ b \mapsto (s+2) \\ c \mapsto (s+1) \end{cases}$$

and

$$\theta_c : \{a, b, c\} \rightarrow \mathbb{N}^* : \begin{cases} a \mapsto (s^2+s+2)^{s-1}(s^2+2s+4) \\ b \mapsto (s^2+2s+3) \\ c \mapsto (s^2+s+2) \end{cases}$$

such that $(\Delta_n(b))_{n \geq 0} = \theta_b(\mathbf{t})$ and $(\Delta_n(c))_{n \geq 0} = \theta_c(\mathbf{t})$. The conclusion follows from the fact that $|\theta_a(x)| = |\theta_b(x)| = |\theta_c(x)|$ for all $x = a, b, c$. \square

As a consequence of the previous lemma, the sequence $(\Delta_n(a), \Delta_n(b), \Delta_n(c))_{n \geq 0}$ is an infinite word over the alphabet $\{G_1, G_2, M\}$. We will show that this infinite word can be derived from \mathbf{t} .

Definition 5. We denote by $\psi : \{a, b, c\} \rightarrow \{G_1, G_2, M\}^*$ the morphism given by

$$\psi : \begin{cases} a \mapsto G_1^{s-1}M \\ b \mapsto G_2 \\ c \mapsto G_1 \end{cases}$$

The following result is an easy consequence of the arguments given in the proof of Lemma 1.

Lemma 2. *With the above notation, we have*

$$\mathbf{w} := G_1 \psi(\mathbf{t}) = ((\Delta_n(a), \Delta_n(b), \Delta_n(c)))_{n \geq 0}.$$

Proof. From the definition of ψ , θ_a , θ_b and θ_c , we clearly have

$$\psi(\mathbf{t}) = ((\Delta_n(a), \Delta_n(b), \Delta_n(c)))_{n \geq 1}.$$

Moreover by computing the prefix $\varphi^2(a)$ of \mathbf{t} , it can be checked that $(A_1, B_1, C_1) = G_1$. \square

Corollary 1. *The sequences $(B_n - A_n)_{n \geq 0}$ and $(C_n - B_n)_{n \geq 0}$ are increasing.*

Proof. Observe that $\Delta_n(b) - \Delta_n(a) > 0$ and $\Delta_n(c) - \Delta_n(b) > 0$. \square

Remark 3. In fact, the sequences $(B_n - A_n)_{n \geq 0}$ and $(C_n - B_n)_{n \geq 0}$ can again be derived from \mathbf{t} thanks respectively to the morphisms

$$\mu_1 : \begin{cases} a \mapsto s^{s-1}(s+1) \\ b \mapsto s \\ c \mapsto s \end{cases} \quad \text{and} \quad \mu_2 : \begin{cases} a \mapsto (s^2+1)^{s-1}(s^2+s+1) \\ b \mapsto (s^2+s+1) \\ c \mapsto (s^2+1) \end{cases}$$

These two morphisms are easily obtained from θ_a , θ_b and θ_c . Notice also that $|\psi(x)| = |\mu_1(x)| = |\mu_2(x)|$ for $x = a, b, c$ and $\psi(a)$, $\mu_1(a)$ and $\mu_2(a)$ have the same form $x^{s-1}y$. Consequently, $(B_n - A_n) - (B_{n-1} - A_{n-1})$ or $(C_n - B_n) - (C_{n-1} - B_{n-1})$ depends only on the $(n-1)$ -st letter in \mathbf{w} :

\mathbf{w}_{n-1}	$(B_n - A_n) - (B_{n-1} - A_{n-1})$	$(C_n - B_n) - (C_{n-1} - B_{n-1})$
G_1	s	$s^2 + 1$
G_2	s	$s^2 + s + 1$
M	$s + 1$	$s^2 + s + 1$

See for instance Example 2 for an illustration.

The following result gives some informations about the language, i.e., the set of factors, of \mathbf{t} .

Corollary 2. *Any factor of $\mathbf{w} = ((\Delta_n(a), \Delta_n(b), \Delta_n(c)))_{n \geq 0}$ which contains*

- i) δ M 's contains at least $(s-1)(\delta-1)$ G_1 's,
- ii) 2 G_2 's contains at least s M 's.

Proof. Consider a factor u of $((\Delta_n(a), \Delta_n(b), \Delta_n(c)))_{n \geq 0} = G_1\psi(\mathbf{t})$.

- i) Assume u contains δ M 's. From the definition of ψ , any occurrence of M in \mathbf{w} is preceded by at least $s-1$ letters G_1 . Since u is a factor of \mathbf{w} it contains at least $(s-1)(\delta-1)$ G_1 's.
- ii) Assume $u = xG_2yG_2z$. Since $\psi(b) = G_2$ and G_2 does not occur in $\psi(a)$ or $\psi(c)$, there exists a unique factor bqb of \mathbf{t} such that $\psi(bqb) = G_2yG_2$. Observe that in \mathbf{t} , any letter b is preceded by at least s letters a . So $\psi(q)$ contains at least s letters M .

□

The elements occurring in the sequence $(C_n - B_n)_{n \geq 0}$ are strongly related to some of the elements in the sequence $(B_n - A_n)_{n \geq 0}$. The relationship is explained in the next two lemmas and summarized by Corollary 3.

Lemma 3. *For all $m \geq 1$, there exists a unique n such that*

$$C_m - B_m = B_n - A_n + 1.$$

Moreover n satisfies $A_n = B_m - 1$ and $(\Delta_n(a), \Delta_n(b), \Delta_n(c)) = M$.

Proof. Observe that the m th occurrence of c in \mathbf{t} appears in the image by φ of the m th b . Due to the definition of φ , each occurrence of b in \mathbf{t} is preceded and followed by a . Let $u = aba$ be the factor containing the m th b in \mathbf{t} . Hence the m th letter c of \mathbf{t} appears in the factor $\varphi(u) = a^{s-1}baca^{s-1}b$. Let n be the such that the first occurrence of b in $\varphi(u)$ is the n th occurrence of b in \mathbf{t} . Since the n th occurrence of b in \mathbf{t} appears in the image by φ of the n th occurrence of a , this means that the first a in u is n th a in \mathbf{t} .

$$\mathbf{t} = \cdots \underbrace{\overset{n}{a} \overset{m}{b} a}_{u} \cdots \underbrace{\overset{s}{a} \cdots \overset{n}{a} \overset{m}{b} a \overset{m}{c} \overset{s}{a} \cdots \overset{s}{a} b}_{\varphi(u)}$$

Collecting these informations, we get $C_m - B_m = B_n - A_n + 1$, $A_n = B_m - 1$, $\Delta_n(a) = 2$ and $\Delta_n(b) = s + 3$. Consequently, we get $(\Delta_n(a), \Delta_n(b), \Delta_n(c)) = M$. The uniqueness of n comes from the fact that the sequence $(B_k - A_k)_{k \geq 0}$ is increasing. \square

Lemma 4. *For all n such that $(\Delta_n(a), \Delta_n(b), \Delta_n(c)) = M$, i.e., such that $(B_{n+1} - A_{n+1}) - (B_n - A_n) = s + 1$, there exists $m \leq n$ such that*

$$B_n - A_n = C_m - B_m - 1.$$

Moreover n satisfies $A_n = B_m - 1$.

Proof. Observe that the n th occurrence of b in \mathbf{t} appears in the image by φ of the n th a . Since $\Delta_n(a) = 2$, consider $u = axa$ the factor of length 3 starting with the n th occurrence of a in \mathbf{t} with $x \in \{b, c\}$. Therefore, $\varphi(u) = a^s b \varphi(x) a^s b$ where the first b in $\varphi(u)$ is the n th b in \mathbf{t} . Since $\Delta_n(b) = s + 3$, we conclude that $|\varphi(x)| = 2$. Therefore $x = b$ and $\varphi(u) = a^s b a c a^s b$. Let m be such that the b occurring in u is the m th b in \mathbf{t} . In other words, the c in $\varphi(u)$ is the m th c in \mathbf{t} and the conclusion follows easily. \square

Putting together the previous two lemmas, we can formulate the following result.

Corollary 3. *The sets $\{C_i - B_i \mid i \geq 1\}$ and*

$$\{B_j - A_j + 1 \mid j : (\Delta_j(a), \Delta_j(b), \Delta_j(c)) = M\}$$

are the same.

Example 2. We continue Example 1 by taking $s = 3$. The correspondence given by the previous corollary is shown by using bold face letters.

j	0	1	2	3	4	5	6	7	8	9	10	11
$B_j - A_j$	0	3	6	9	13	16	19	23	26	29	33	36
$C_j - B_j$	0	10	20	30	43	53	63	76	86	96	109	122
$(\Delta_j(a), \Delta_j(b), \Delta_j(c))$	G_1	G_1	G_1	M	G_1	G_1	M	G_1	G_1	M	G_2	G_1

Let U be a subset of \mathbb{N} . The value $\text{Mex}(U)$ which stands for Minimum EXcluded value [2] is the least nonnegative integer not in U . For instance, $\text{Mex}(\{0, 1, 3, 9\}) = 2$. As for the generalized Fibonacci words [9], the next result presents a recursive definition of the generalized Tribonacci words.

Proposition 4. *For $n \geq 1$,*

$$\begin{aligned} A_n &= \text{Mex}(\{A_i, B_i, C_i : 0 \leq i < n\}) \\ B_n &= A_n + \text{Mex}(\{0, 1, \dots, B_{n-1} - A_{n-1}\} \cup \{C_i - B_i : 0 \leq i < n\}) + s - 1 \\ C_n &= sA_n + B_n + (s^2 - s + 1)n. \end{aligned}$$

Proof. Proceed by induction on n . For $n = 1$, $A_1 = \text{Mex}(\{A_0, B_0, C_0\}) = \text{Mex}(\{0\}) = 1$, $B_1 = A_1 + \text{Mex}(\{0\}) + s - 1 = s + 1$, $C_1 = s^2 + s + 2$. Assume that the three relations hold for $n \geq 1$ and let us prove that it still holds for $n + 1$.

The k th letter a in \mathbf{t} produces through φ the k th b which itself produces the k th c . This means that $A_k < B_k < C_k$ for all $k > 0$. Consider the set $\{A_i, B_i, C_i : 0 \leq$

$i \leq n$. The first gap inside this set must be filled with A_{n+1} . Indeed, filling this gap with some $A_{n+\ell}$, $\ell > 1$, would contradict the fact that the sequence $(A_k)_{k \geq 0}$ is increasing. Filling this gap with some $B_{n+\ell}$ or $C_{n+\ell}$, $\ell \geq 1$, contradict the fact that $A_k < B_k < C_k$ for all $k > 0$. Hence $A_{n+1} = \text{Mex}(\{A_i, B_i, C_i : 0 \leq i < n+1\})$.

To prove the second part, let us consider two cases.

- Assume that $(\Delta_n(a), \Delta_n(b), \Delta_n(c)) \in \{G_1, G_2\}$. This means that $B_{n+1} - A_{n+1} = B_n - A_n + s$. From Corollary 3, we know that $B_n - A_n + 1 \neq C_i - B_i$ for all $i \geq 0$. Therefore, we trivially have

$$B_n - A_n + 1 = \text{Mex}(\{0, 1, \dots, B_n - A_n\} \cup \{C_i - B_i : 0 \leq i \leq n\}).$$

Consequently,

$$B_{n+1} - A_{n+1} = \text{Mex}(\{0, 1, \dots, B_n - A_n\} \cup \{C_i - B_i : 0 \leq i \leq n\}) + s - 1.$$

- Assume now that $(\Delta_n(a), \Delta_n(b), \Delta_n(c)) = M$. This means that $B_{n+1} - A_{n+1} = B_n - A_n + s + 1$. From Lemma 4, there exists $m \leq n$ such that $B_n - A_n + 1 = C_m - B_m$. Moreover $B_n - A_n + 2$ does not belong to $\{C_i - B_i \mid i \geq 0\}$ because for all $k \geq 0$, $C_{k+1} - B_{k+1} - (C_k - B_k) \geq 1 + s^2 \geq 2$. Hence

$$B_n - A_n + 2 = \text{Mex}(\{0, 1, \dots, B_n - A_n\} \cup \{C_i - B_i : 0 \leq i \leq n\}).$$

Consequently,

$$B_{n+1} - A_{n+1} = \text{Mex}(\{0, 1, \dots, B_n - A_n\} \cup \{C_i - B_i : 0 \leq i \leq n\}) + s - 1.$$

Let us consider the third relation. By induction hypothesis, $C_n = sA_n + B_n + (s^2 - s + 1)n$. Assume $(\Delta_n(a), \Delta_n(b), \Delta_n(c)) = G_1$. Therefore $A_{n+1} = A_n + 1$, $B_{n+1} = B_n + 1 + s$, $C_{n+1} = C_n + 2 + s + s^2$. By substitution, one can easily check that the relation holds for $n+1$ and the same can be done when $(\Delta_n(a), \Delta_n(b), \Delta_n(c)) = G_2$ or M . \square

Corollary 5. *For $s \geq 2$, the sets $\{B_i - A_i \mid i > 0\}$ and $\{C_i - B_i \mid i > 0\}$ are disjoint.*

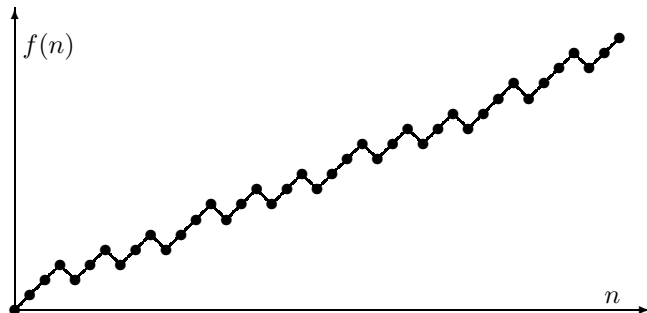
Proof. Let $n > 0$. Using Lemma 3, there exists m such that $C_n - B_n = B_m - A_m + 1$. From Lemma 2, for any $k \geq 0$, $B_{k+1} - A_{k+1} - (B_k - A_k) \geq s$. Consequently, $C_n - B_n$ does not belong to $\{B_i - A_i \mid i > 0\}$. \square

Lemma 5. *Let us define $f : \mathbb{N} \rightarrow \mathbb{N} : n \mapsto C_n - A_n - sB_n$. We have*

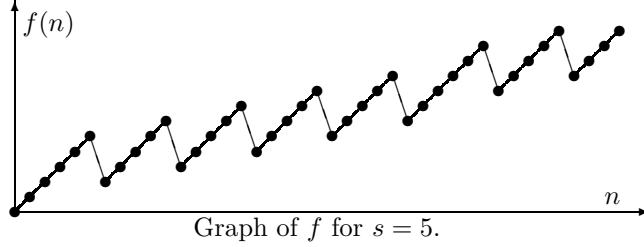
$$f(\mathbb{N}) = \mathbb{N}.$$

Moreover, if $f(j) - f(i) \geq s - 1$, then $j > i$. The function f also satisfies the following property:

$$(1) \quad f(t) = n \Rightarrow (\forall y < n, \exists x < t : f(x) = y).$$



Graph of f for $s = 3$.



Proof. Let

$$g : \mathbb{N}^3 \rightarrow \mathbb{N} : (x, y, z) \mapsto z - x - sy.$$

Notice $g(G_1) = g(G_2) = 1$ and $g(M) = -s + 2$. Since

$$(A_n, B_n, C_n) = \sum_{i=0}^{n-1} (\Delta_a(i), \Delta_b(i), \Delta_c(i)) = \sum_{i=0}^{n-1} \mathbf{w}_i$$

then

$$f(n) = g(A_n, B_n, C_n) = g\left(\sum_{i=0}^{n-1} \mathbf{w}_i\right) = \sum_{i=0}^{n-1} g(\mathbf{w}_i).$$

Therefore, if $\mathbf{w}_{n-1} \in \{G_1, G_2\}$ then $f(n) = f(n-1) + 1$ and if $\mathbf{w}_{n-1} = M$ then $f(n) = f(n-1) - s + 2$. The word \mathbf{w} has G_1^s as prefix and after each M appear at least $s-1$ letters G_1 before the next M . Roughly speaking, when increasing the function f is increased by one unit at each step and when it falls down of $s-2$ units it is immediately followed by at least $s-1$ increasing steps. The conclusion follows easily. \square

3. A COMBINATORIAL GAME WITH GENERALIZED TRIBONACCI WORDS CODING \mathcal{P} -POSITIONS

This short section is primarily devoted to the definition of a family of combinatorial game with parameter s . We aim to show that the sets of \mathcal{P} -positions are coded by $\mathbf{t}^{(s)}$.

Fact 6. For any nonnegative integers i_1, i_2, i_3 , the following linear system of equations

$$(2) \quad \begin{pmatrix} i_1 \\ i_2 \\ i_3 \end{pmatrix} = \begin{pmatrix} 1 & 2 & 2 \\ 1+s & 2+s & 3+s \\ 2+s+s^2 & 3+2s+s^2 & 4+2s+s^2 \end{pmatrix} \begin{pmatrix} \mu \\ \nu \\ \delta \end{pmatrix}$$

has a unique solution because the determinant of the matrix equals $s^2 - s + 1$ and is nonzero.

Definition 6. Let us defined a subset $Mal(s)$ of \mathbb{N}^3 as follows

$$\{\mu G_1 + \nu G_2 + \delta M : 0 \leq \nu \leq 1, 1 \leq \delta \leq s-1 \text{ and } (\delta-1)(s-1) \leq \mu \leq \delta(s-2) - \nu\}.$$

Notice that if (i_1, i_2, i_3) belongs to $Mal(s)$ then $i_1 < i_2 < i_3$ and $i_3 \leq s i_2 + i_1$. Moreover, testing whether a triple (i_1, i_2, i_3) belongs to $Mal(s)$ reduces to the resolution of the system (2) and checking whether the solution (μ, ν, δ) has integer components satisfying the conditions of $Mal(s)$. Consequently, one can check that

$\#Mal(s) = s^2 - 2s + 1$. The notation $Mal(s)$ stems from “malicious” because this set is strongly related with forbidden moves in the game defined below.

Definition 7. Let $s \geq 1$. We define $Cubic(s)$ as the removal game on three piles with the following rules. We denote positions of $Cubic(s)$ by (a, b, c) , with $0 \leq a \leq b \leq c$.

- I. Any positive number of tokens from up to two piles can be removed.
- II. Let i_1, i_2, i_3 be positive integers. Let σ be a permutation of $\{1, 2, 3\}$ such that $i_{\sigma(1)} \leq i_{\sigma(2)} \leq i_{\sigma(3)}$. From position (a, b, c) with $0 \leq a \leq b \leq c$, one can remove i_1, i_2 and i_3 tokens from the piles consisting of a, b and c tokens respectively, subject to the conditions:

$$i_{\sigma(3)} \leq s i_{\sigma(2)} + i_{\sigma(1)},$$

$$(i_{\sigma(1)}, i_{\sigma(2)}, i_{\sigma(3)}) \notin Mal(s)$$

and

$$b - i_2 < a - i_1 < c - i_3 \text{ is forbidden.}$$

- III. Let i_1, i_2, i_3 be positive integers. Let σ be a permutation of $\{1, 2, 3\}$ such that $i_{\sigma(1)} \leq i_{\sigma(2)} \leq i_{\sigma(3)}$. From position (a, b, c) with $0 \leq a \leq b \leq c$, one can remove i_1, i_2 and i_3 tokens from the piles consisting of a, b and c respectively, subject to the conditions:

$$(3) \quad |i_{\sigma(1)} - i_{\sigma(2)}| < s \quad \text{or} \quad |i_{\sigma(2)} - i_{\sigma(3)}| < s$$

and

$$a - i_1 < c - i_3 < b - i_2 \text{ is forbidden.}$$

The (normal) convention is that the first player who is unable to move, *loses* the game.

Remark 4. Notice that $Cubic(1)$ was studied in [6]. One can see that the rules defined above coincide with those of [6] since $Mal(1)$ is empty.

Example 3. To see how the rules of the game work, let us consider a few examples for $Cubic(3)$. Consider the configuration $(12, 22, 30)$, applying rule **I**, one can for instance remove 12 tokens from the first pile and 20 tokens from the third one to obtain $(0, 10, 22)$ after reordering. Consider $i_1 = 5, i_2 = 1$ and $i_3 = 10$. We can apply rule **II** from $(12, 22, 30)$ to $(7, 20, 21)$ because $10 \leq 3 \cdot 5 + 1$, $(1, 5, 10) \notin Mal(3)$ and we do not have $22 - 1 < 12 - 5 < 30 - 10$. Finally consider $i_1 = 2, i_2 = 13$ and $i_3 = 4$. Here we can apply rule **III**, from $(12, 22, 30)$ to $(9, 10, 26)$ because $|i_1 - i_3| < 3$ and we do not have $12 - 2 < 30 - 4 < 22 - 13$.

Remark 5. Notice that if i_1, i_2 and i_3 satisfy (3) then (i_1, i_2, i_3) does not belong to $Mal(s)$. Indeed, the distance between any two coordinates of G_1 (resp. G_2, M) is at least equal to s . This latter observation holds therefore for any nonzero linear combination of G_1, G_2 and M with nonnegative integer coefficients.

We are now able to state precisely our main result linking the cubic Pisot unit games with the “generalized Tribonacci” words. To lighten the presentation its proof is postponed to Section 5.

Theorem 7. Let $s \geq 1$. The set $\mathcal{P}^{(s)} = \{(A_n^{(s)}, B_n^{(s)}, C_n^{(s)}) \mid n \geq 0\}$ is the set of P -positions of the $Cubic(s)$ game.

To conclude this section, let us consider a technical lemma that will be used in Section 5 to prove Theorem 7.

Lemma 6. *Let $\mathbf{w} = \mathbf{w}_0\mathbf{w}_1\cdots = G_1\psi(\mathbf{t}) = ((\Delta_n(a), \Delta_n(b), \Delta_n(c)))_{n \geq 0}$. For all $n < 1 + s(s-1)$, we have $n = 1 + q \cdot s + r$ with $1 \leq q \leq s-2$ and $0 \leq r \leq s-2$ and the smallest $k < n$ such that*

$$(A_n, B_n, C_n) - (A_k, B_k, C_k) = \sum_{i=k}^{n-1} \mathbf{w}_i \in \text{Mal}(s)$$

satisfies $k \geq 1 + q + r$. Moreover, for all $n \geq 1 + s(s-1)$, the smallest $k < n$ such that

$$(A_n, B_n, C_n) - (A_k, B_k, C_k) = \sum_{i=k}^{n-1} \mathbf{w}_i \in \text{Mal}(s)$$

satisfies $k \geq n - (s-1)^2$.

Proof. Let us extend the map g introduced in the proof Lemma 5 to an additive map $g : \{G_1, G_2, M\}^* \rightarrow \mathbb{Z}$. Recall that $g(G_1) = g(G_2) = 1$ and $g(M) = -s + 2$ and for $y_1 \cdots y_\ell \in \{G_1, G_2, M\}^*$, we set

$$g(y_1 \cdots y_\ell) = \sum_{i=1}^{\ell} g(y_i).$$

Notice that

$$\sum_{i=1}^{\ell} y_i \in \text{Mal}(s) \Rightarrow g(y_1 \cdots y_\ell) \leq 0.$$

(A) Let $n < 1 + s(s-1)$. Hence we write $n = 1 + q \cdot s + r$ with $1 \leq q \leq s-2$ and $0 \leq r \leq s-2$. Notice that the prefix of \mathbf{w} of length $1 + s(s-1)$ is

$$G_1 (G_1^{s-1} M)^{s-1}$$

and that the factorisation of $\mathbf{w}_0 \cdots \mathbf{w}_{n-1}$ is depicted as follows

$$(4) \quad G_1 \underbrace{|G_1 \cdots G_1 M|}_{s} |G_1 \cdots G_1 M| \cdots |G_1 \cdots G_1 M| \underbrace{|G_1 \cdots G_1|}_r.$$

If $i < 1 + q + r$, then $g(\mathbf{w}_i \cdots \mathbf{w}_{n-1}) > 0$ and $(A_n, B_n, C_n) - (A_i, B_i, C_i) \notin \text{Mal}(s)$.

(B) Let $n \geq 1 + s(s-1)$. We have to show that $g(\mathbf{w}_i \cdots \mathbf{w}_{n-1}) > 0$ for all $i < n - (s-1)^2$.

Notice that any factor of length $(s-1)^2$ contains at most $s-1$ letters M since any M is preceded and followed by at least $s-1$ letters in $\{G_1, G_2\}$. If it contains exactly $s-1$ letters M then it is of the form $u = M(G_1^{s-1} M)^{s-2}$. Observe that $g(u) = 0$. Let us consider two cases about the factor $f = \mathbf{w}_{n-(s-1)^2} \cdots \mathbf{w}_{n-1}$ of \mathbf{w} of length $(s-1)^2$. Assume first that f contains exactly $s-1$ letters M . Then $f = u$ and $g(f) = 0$. Since the first letter of f is M , this factor is preceded in \mathbf{w} by at least $s-1$ letters G_1 . Therefore, for all $n - (s-1)^2 - s + 1 \leq i < n - (s-1)^2$,

$$g(\mathbf{w}_i \cdots \mathbf{w}_{n-1}) = n - (s-1)^2 - i > 0.$$

Observe that for all factor v in \mathbf{w} , $g(v) \geq -s + 2$, the minimal value corresponding to $v = M$. This latter observation combined with the fact that

$$g(\mathbf{w}_{n-(s-1)^2-s+1} \cdots \mathbf{w}_{n-1}) = s-1$$

and that g is additive leads to the conclusion.

Assume now that f contains less than $s - 1$ letters M . Since it contains at most $s - 2$ letters M , we have $g(f) \geq -(s - 2)^2 + (s - 1)^2 - (s - 2) = s - 1$. The conclusion follows the same lines. \square

4. NUMERATION SYSTEMS AND TRACTABILITY OF THE GAME

The aim of this section is to prove that $Cubic(s)$ is a tractable game. We have to show that for any given triple $t = (a, b, c)$ of integers, deciding whether t is or not in $\mathcal{P}^{(s)}$ can be done in polynomial time (details about the usual meaning of this sentence was given in [6], i.e., polynomially with respect to the size of a relevant coding of the instance). In fact, we obtain a result on a larger class of morphisms which contains in particular the generalized Tribonacci morphisms. For the sake of completeness, we first recall some well-known facts about β -numeration systems.

4.1. β -numeration. We collect some facts about β -expansions, more details can be found in [13]. Let $\beta > 1$ be a real number and $A_\beta = \{0, \dots, \lceil \beta \rceil - 1\}$. Any $x \in [0, 1]$ can be written as

$$x = \sum_{i=1}^{+\infty} c_i \beta^{-i}, \quad \text{with } c_i \in A_\beta, \forall i \geq 1.$$

The sequence $(c_i)_{i \geq 1}$ is said to be a β -representation of x . Amongst all the possible β -representations of x , the maximal one for the lexicographic order is said to be the β -expansion of x and is denoted $d_\beta(x)$. If $d_\beta(1)$ is finite or ultimately periodic, then β is said to be a *Parry number*. If $d_\beta(1) = t_1 \cdots t_m$ is finite ($t_m \neq 0$), we set $d_\beta^*(1) := (t_1 \cdots t_{m-1}(t_m - 1))^\omega$. Otherwise, i.e., when $d_\beta(1)$ is infinite, we set $d_\beta^*(1) := d_\beta(1)$. The set of β -expansions of all real numbers in $[0, 1[$ is denoted D_β and the set of all finite factors occurring in elements of D_β is denoted $F(D_\beta)$.

Lemma 7 (Parry condition [14]). *A sequence $(x_n)_{n \geq 1}$ belongs to D_β if and only if for all $k \geq 1$,*

$$(x_n)_{n \geq k} <_{lex} d_\beta^*(1).$$

As a consequence of this result, if β is a Parry number, one can built in a canonical way a finite deterministic automaton \mathcal{A}_β recognizing exactly the language $F(D_\beta)$ (see [7] for details). For instance, if $d_\beta(1) = t_1 \cdots t_m$, \mathcal{A}_β has $Q = \{1, \dots, m\}$ as set of states. All states are final and 1 is the initial state. The (partial) transition function $\delta : Q \times A_\beta \rightarrow Q$ is defined as follows for $1 \leq j < m$, $\delta(j, t_j) = j + 1$ and for $1 \leq j \leq m$, $\delta(j, r) = 1$ whenever $r < t_j$. The other transitions are not defined (or go to some “sink state”). The same kind of construction can be done in the ultimately periodic case, the automaton \mathcal{A}_β has thus a second “component” taking care of the period.

Recall that a *Pisot number* is an algebraic integer greater than one whose all conjugates have modulus less than one. In particular, any Pisot number is a Parry number.

Remark 6. Using classical results on linear recurrent sequences, if $(u_n)_{n \geq 0}$ is linear recurrent sequence whose characteristic polynomial is the minimal polynomial of a Pisot number $\beta > 1$ then $u_n \sim c\beta^n$.

Example 4. Let $\beta \simeq 3.383$ be the real root of $X^3 - 3X^2 - X - 1$. Since the other two complex roots have modulus less than 1, β is a Pisot number. We have $d_\beta(1) = 311$ and the automaton \mathcal{A}_β given in Figure 1. For convenience, states have been denoted a, b, c instead of $1, 2, 3$.

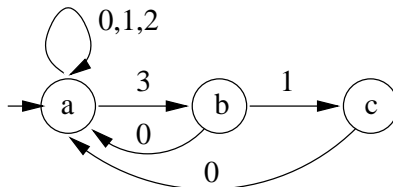


FIGURE 1. The automaton \mathcal{A}_β .

This example can be easily generalizes to the polynomial $X^3 - sX^2 - X - 1$ which has a unique real root which is a Pisot number for all integers $s \geq 1$.

4.2. Canonical linear recurrent numeration system. To any real number $\beta > 1$, if $d_\beta^*(1) = t_1 t_2 \cdots$, one can canonically associate with β a strictly increasing sequence of integers $U_\beta = (u_n)_{n \geq 1}$ defined by

$$(5) \quad u_1 = 1 \text{ and } \forall n \geq 1, u_n = t_1 u_{n-1} + \cdots + t_n u_0 + 1.$$

Indeed, the sequence is strictly increasing because $t_1 \geq 1$ and all the t_i 's are nonnegative. It is not difficult to see that this sequence turns out to be linearly recurrent whenever $d_\beta^*(1)$ is ultimately periodic. Therefore one can associate with any Parry number $\beta > 1$, a *canonical positional numeration system* built on the linear recurrent sequence U_β . If $d_\beta(1) = t_1 \cdots t_m$ is finite ($t_m \neq 0$), the sequence $(u_n)_{n \geq 0}$ defined in (5) satisfies

$$u_n = t_1 u_{n-1} + \cdots + t_m u_{n-m} \quad \text{for all } n \geq m,$$

$u_0 = 1$ and for $1 \leq i \leq m - 1$, $u_i = t_1 u_{i-1} + \cdots + t_i u_0 + 1$.

If $d_\beta(1) = t_1 \cdots t_m (t_{m+1} \cdots t_{m+p})^\omega$ (m and p being chosen minimal), then the sequence $(u_n)_{n \geq 0}$ defined in (5) satisfies for all $n \geq m + p$

$$u_n = t_1 u_{n-1} + \cdots + t_{m+p} u_{n-m-p} + u_{n-p} - t_1 u_{n-p-1} - \cdots - t_m u_{n-m-p},$$

$u_0 = 1$ and for $1 \leq i \leq m + p - 1$, $u_i = t_1 u_{i-1} + \cdots + t_i u_0 + 1$.

Definition 8. Any positive integer x can be greedily decomposed using terms of the sequence U_β , $x = \sum_{i=0}^\ell x_i U_i$ with $x_\ell \neq 0$, and $\text{rep}_{U_\beta}(x) = x_\ell \cdots x_0$ is said to be the U_β -*representation* of x . By convention, 0 is represented by the empty word ε . Moreover, when β is a Parry number, the so-called Bertrand's Theorem implies that

$$\text{rep}_{U_\beta}(\mathbb{N}) = F(D_\beta)$$

which in particular is recognized by \mathcal{A}_β (see [1]). We denote by val_{U_β} the function mapping $x_\ell \cdots x_0$ onto $\sum_{i=0}^\ell x_i U_i$.

Example 5. We continue Example 4. The sequence associated with β satisfies $u_0 = 1$, $u_1 = 3u_0 + 1 = 4$, $u_2 = 3u_1 + u_0 + 1 = 14$ and for all $n \geq 0$,

$$u_{n+3} = 3u_{n+2} + u_{n+1} + u_n.$$

So the first terms of U_β are 1, 4, 14, 47, 159, \dots . For instance, the U_β -representation of 158 is 3103. More generally, the sequence associated with the real root of $X^3 - sX^2 - X - 1$ satisfies $u_0 = 1$, $u_1 = s + 1$, $u_2 = s^2 + s + 2$ and for all $n \geq 0$, $u_{n+3} = s u_{n+2} + u_{n+1} + u_n$.

Remark 7. For a Parry number β , the sequence U_β counts the number u_n of words of length n accepted by \mathcal{A}_β .

4.3. Morphisms and automata. Let $\varphi : A \rightarrow A^*$ be a morphism and $a \in A$ be such that $\varphi^\omega(a)$ is infinite. Set $k := \max_{b \in A} |\varphi(b)|$ and $\Sigma_\varphi = \{0, \dots, k-1\}$. To φ one can associate in a canonical way a deterministic finite automaton \mathcal{A}_φ (this construction goes back to Cobham in [4] where morphisms of constant length are considered). This automaton has the alphabet A as set of states, all states are final, the initial state is a and the transition function $\delta : A \times \Sigma_\varphi \rightarrow A$ is given by

$$\text{for all } b \in A, \text{ if } \varphi(b) = \mu_0 \cdots \mu_{r-1} \text{ then } \delta(b, i) = \mu_i, \quad i = 0, \dots, r-1.$$

Notice that by definition of k , we have $r \leq k$. We set

$$L_\varphi := L(\mathcal{A}_\varphi) \setminus 0\Sigma_\varphi^*$$

where $L(\mathcal{A}_\varphi)$ is the language accepted by \mathcal{A}_φ . The n -th word of L_φ enumerated by the genealogical ordering induced by the natural ordering of the digits is denoted $\text{rep}_{L_\varphi}(n-1)$ (indeed, the first word of the language is meant to represent zero and that is the reason for this shift of one). Recall that to order words by genealogical (or radix) ordering, first order words by increasing length and for words of the same length, this ordering coincides with the lexicographical ordering.

Proposition 8. [15] *Let $\varphi : A \rightarrow A^*$ be a morphism and $a \in A$ be such that $\varphi^\omega(a) = t_1 t_2 \cdots$ is infinite. With the above notation, we have*

$$t_n = \delta(a, \text{rep}_{L_\varphi}(n-1)).$$

Remark 8. Let $\varphi : A \rightarrow A^*$ be a morphism and $a \in A$ be such that $\varphi^\omega(a) = t_1 t_2 \cdots$ is infinite. If there exists a Parry number β such that $\mathcal{A}_\beta = \mathcal{A}_\varphi$ then

$$\text{rep}_{U_\beta} = \text{rep}_{L_\varphi}.$$

Moreover, since U_β counts the number u_n of words of length n accepted by \mathcal{A}_β where leading zeroes are allowed, u_n is also equal to the number of words of length $\leq n$ in L_φ .

Example 6. The automaton \mathcal{A}_{φ_3} associated with φ_3 is the same as in Figure 1 and the first words (without leading zeroes) of the language accepted by this automaton are

$$\varepsilon, 1, 2, 3, 10, 11, 12, 13, 20, 21, 22, 23, 30, 31, 100, \dots$$

Feeding \mathcal{A}_{φ_3} with these words and starting each time from the state a , gives the sequence of states $aaabaaabaaabaca$ which is a prefix of $\mathbf{t}^{(3)}$. In particular, since $\mathcal{A}_\beta = \mathcal{A}_{\varphi_3}$ for β given in Example 4, to obtain $\mathbf{t}_n^{(3)}$ for any $n \geq 1$, one has only to compute the U_β -representation of $n-1$ (with U_β the linear sequence given in Example 5) and feed the automaton \mathcal{A}_{φ_3} with this representation $\text{rep}_{U_\beta}(n-1)$. The reached state $\delta(a, \text{rep}_{U_\beta}(n-1))$ is $\mathbf{t}_n^{(3)}$.

Proposition 9. *Let $\varphi : A \rightarrow A^*$ be a morphism and $a \in A$ be such that $\varphi^\omega(a) = t_1 t_2 \dots$ is infinite. With the above notation, if $t_n = b$ and $\varphi(b) = \mu_0 \dots \mu_{r-1}$ then*

$$\delta(a, \text{rep}_{L_\varphi}(n-1)i) = \mu_i, \quad \forall i = 0, \dots, r-1.$$

Proof. This is a direct consequence of the definition of the automaton \mathcal{A}_φ . Observe that L_φ is a prefix-closed language. If $w \in L_\varphi$ is such that $\delta(a_1, w) = b$ with $\varphi(b) = \mu_0 \dots \mu_{r-1}$, then w can be extended to exactly r words of length $|w| + 1$ in L_φ : $w0, \dots, w(r-1)$. Roughly speaking, each word w in L_φ corresponds to exactly one letter b in $\varphi^\omega(a)$. Through φ this letter b produces a word $\varphi(b)$ which corresponds exactly to the words $w0, \dots, w(|\varphi(b)| - 1) \in L_\varphi$. \square

4.4. Polynomial time decision procedure. Let $A = \{a_1, \dots, a_\ell\}$, $\varphi : A \rightarrow A^*$ be a morphism and $a_1 \in A$ be such that $\varphi^\omega(a_1) = t_1 t_2 \dots$ is infinite. Assuming that each letter of A appears infinitely often in $\varphi^\omega(a_1)$, we denote by $A_{i,n}$ the position of the n -th letter a_i in $\varphi^\omega(a_1)$, $i = 1, \dots, \ell$.

Theorem 10. *Let $A = \{a_1, \dots, a_\ell\}$, $\varphi : A \rightarrow A^*$ be a morphism and $a_1 \in A$ be such that $\varphi^\omega(a_1) = t_1 t_2 \dots$ is infinite. Assume that there exists a Pisot number β such that $\mathcal{A}_\varphi = \mathcal{A}_\beta$ and that the characteristic polynomial of U_β is the minimal polynomial of β . Given any ℓ -tuple*

$$T = (n_1 < \dots < n_\ell) \in \mathbb{N}^\ell$$

deciding whether there exists $k \geq 1$ such that $T = (A_{1,k}, \dots, A_{\ell,k})$ can be done in polynomial time.

Proof. We will first consider the case where the $d_\beta(1) = t_1 \dots t_m$ is finite. Since $\mathcal{A}_\varphi = \mathcal{A}_\beta$, $\ell = m$ and the morphism φ is given (up to a renaming of the letters of A) by

$$\varphi : \begin{cases} a_1 \mapsto a_1^{t_1} a_2 \\ a_2 \mapsto a_1^{t_2} a_3 \\ \vdots \\ a_{m-1} \mapsto a_1^{t_{m-1}} a_m \\ a_m \mapsto a_1^{t_m}. \end{cases}$$

Consequently, all letters of A occur infinitely often in $\varphi^\omega(a_1)$ and the n -th a_{j+1} is obtained from the n -th a_j . Therefore $A_{1,n} < A_{2,n} < \dots < A_{m,n}$ for all $n \geq 1$.

The size of the instance is $|T| = \sum_i \log_2(n_i)$. By Remark 6, observe that the length of $\text{rep}_{U_\beta}(n_1)$ is proportional to $\log_\beta n_1 = \log_\beta 2 \log_2 n_1$. Therefore computing $\text{rep}_{U_\beta}(n_1)$ from the binary representation of n_1 can be done in polynomial time with respect to $\log_2 n_1$.

Observe that reading a word w in \mathcal{A}_φ starting from state a_1 leads to state a_1 if and only if w does not have any prefix of $t_1 \dots t_{m-1}$ as a nonempty suffix. From Proposition 8, there exists $k \geq 1$ such that $n_1 = A_{1,k}$ if and only if $\text{rep}_{U_\beta}(n_1 - 1)$ does not have any prefix of $t_1 \dots t_{m-1}$ as a nonempty suffix. This can again be checked in polynomial time with respect to $\log_2 n_1$.

For $j = 1, \dots, m$, if $\delta(a_1, \text{rep}_{U_\beta}(n-1)) = a_j$ with $n = A_{j,k}$, using Proposition 9, since $\varphi(a_j) = a_j^{t_j} a_{j+1}$ and since the k -th a_{j+1} is obtained from the k -th a_j , we get

$$\delta(a_1, \text{rep}_{U_\beta}(n-1)t_j) = a_{j+1} \text{ and } \text{val}_{U_\beta}(\text{rep}_{U_\beta}(n-1)t_j) + 1 = A_{j+1,k}.$$

Consequently, if there exists $k \geq 1$ such that $n_1 = A_{1,k}$, one has still to check whether

$$\begin{cases} \text{val}_{U_\beta}(\text{rep}_{U_\beta}(n_1 - 1)t_1) + 1 = n_2 \\ \text{val}_{U_\beta}(\text{rep}_{U_\beta}(n_1 - 1)t_1t_2) + 1 = n_3 \\ \vdots \\ \text{val}_{U_\beta}(\text{rep}_{U_\beta}(n_1 - 1)t_1t_2 \cdots t_{m-1}) + 1 = n_m. \end{cases}$$

To conclude observe that $\text{val}_{U_\beta}(w)$ can be computed in polynomial time exactly as rep_{U_β} is.

The case where $d_\beta(1) = t_1 \cdots t_m(t_{m+1} \cdots t_{m+p})^\omega$ is ultimately periodic follows essentially the same scheme. The main difference is that the form of automaton \mathcal{A}_β is a little more complicated because it has an extra component which takes into account the periodic part of $d_\beta(1)$ (see for instance [7]). But again, we can deduce from its form that the n -th a_{j+1} is obtained from the n -th a_j . The criterion to determine whether there exists $k \geq 1$ such that $n_1 = A_{1,k}$ is that $\text{rep}_{U_\beta}(n_1 - 1)$ should not have any prefix of $t_1 \cdots t_m(t_{m+1} \cdots t_{m+p})^\omega$ as a nonempty suffix. The end of the proof can then be easily adapted. \square

Example 7. Consider again the morphism φ_3 which satisfies the assumptions of the previous theorem. The sequence associated with β is given in Example 5. To check that $(20, 69, 234)$ is of the form $(A_n^{(3)}, B_n^{(3)}, C_n^{(3)})$ for some n , we proceed as follows. First we compute $\text{rep}_{U_\beta}(19) = 111$ and observe that 3 and 31 are not suffixes of 111 (recall that $d_\beta(1) = 311$). Then we check that $\text{val}_{U_\beta}(1113) = 68$ and $\text{val}_{U_\beta}(11131) = 234$.

To conclude this section, we simply have to observe that the morphism associated with $Cubic(s)$ belongs to the family of morphisms described in the previous theorem.

Corollary 11. *Cubic(s) is a tractable game.*

Proof. The morphism φ_s satisfies the assumption of the previous theorem. Moreover, the number of moves from a position $T = (a, b, c)$ is bounded by $a + b + c$ (which is exponential with respect to $|T|$). \square

5. PROOF OF THEOREM 7

Proof. In [6] the result is proved for $s = 1$. Let us therefore fix $s \geq 2$. Throughout this proof, we will omit reference to s which is given once and for all. We proceed in two steps:

- Whatever the chosen rule is, a player moving from a position (A_n, B_n, C_n) in \mathcal{P} always lands in a position not in \mathcal{P} .
- Given a position (a, b, c) not in \mathcal{P} , there exists a move to some $(A_n, B_n, C_n) \in \mathcal{P}$.

Let us first introduce some notations to simplify our presentation. Remember that we consider positions $(a, b, c) \in \mathbb{N}^3$ such that $a \leq b \leq c$. So notation (a, b, c) contains the extra information $a \leq b \leq c$. If one removes nonnegative integers i_1 , i_2 and i_3 respectively from the three piles a , b and c , we get $a' = a - i_1$, $b' = b - i_2$ and $c' = c - i_3$ and we use brackets $[a', b', c']$ instead of parentheses to specify that the resulting triple is not necessarily ordered. We shall therefore write

$$(a, b, c) \xrightarrow{i_1, i_2, i_3} [a', b', c'].$$

Notice that if $a' < b' = c'$ or $a' = b' < c'$ or $a' = b' = c'$, we consider naturally that the triple remains ordered. In particular, we write $[a', b', c'] = (a', b', c')$ if the order of the piles is unchanged after the move. Finally, we write

$$(a, b, c) \xrightarrow{\mathbf{R}} (x, y, z)$$

to specify that the position (x, y, z) is obtained from (a, b, c) using rule **R**. As an example, we write

$$(12, 22, 30) \xrightarrow{12,0,20} [0, 22, 10] \neq (0, 10, 22) \quad \text{and} \quad (12, 22, 30) \xrightarrow{\mathbf{I}} (0, 10, 22).$$

• First part of the proof. Assume that a player moves from a position (A_n, B_n, C_n) in \mathcal{P} to another position (A_m, B_m, C_m) in \mathcal{P} . Since the three sequences $(A_i)_{i \geq 0}$, $(B_i)_{i \geq 0}$, $(C_i)_{i \geq 0}$ are increasing, we have $m < n$. We show that such a move never occurs by considering the possible application of the different rules.

First, we cannot have

$$(A_n, B_n, C_n) \xrightarrow{\mathbf{I}} (A_m, B_m, C_m).$$

Indeed none of the elements in the first triple is equal to any element of the second triple because $\{A_j \mid j \geq 1\} \cup \{B_j \mid j \geq 1\} \cup \{C_j \mid j \geq 1\}$ is a partition of $\mathbb{N}_{\geq 1}$. The application of rule **I** would imply that at least one pile remains unchanged.

Assume now that

$$(A_n, B_n, C_n) \xrightarrow{\mathbf{II}} (A_m, B_m, C_m).$$

a) As a first case, suppose that the resulting position has been obtained from

$$(A_n, B_n, C_n) \xrightarrow{\alpha, \beta, \gamma} [A_m, B_m, C_m] = (A_m, B_m, C_m)$$

with $\alpha, \beta, \gamma > 0$ satisfying the conditions of rule **II**. In view of Lemma 1, there exist nonnegative coefficients μ, ν, δ such that

$$(6) \quad (\alpha, \beta, \gamma) = (A_n - A_m, B_n - B_m, C_n - C_m) = \mu G_1 + \nu G_2 + \delta M.$$

Observe that the three coordinates of G_1 (resp. G_2, M) are ordered by increasing order. Therefore $\alpha < \beta < \gamma$ and since rule **II** is satisfied, we know that $\gamma \leq s\beta + \alpha$. Substituting in (6) G_1, G_2 and M with their values from Definition 4, this latter inequality can be rewritten as

$$(7) \quad \mu \leq (s-2)\delta - \nu.$$

From (7), $\delta = 0$ would imply $\mu = \nu = 0$ which is impossible since $m < n$. Hence $\delta \geq 1$. From Corollary 2, we know that $\mu \geq (s-1)(\delta-1)$. Therefore, we get from (7) that $\delta \leq s-1$. By Corollary 2, $\nu \geq 2$ would imply $\delta \geq s$ which contradicts the latter inequality. Hence we have $\nu \in \{0, 1\}$. Putting together all the informations on μ, ν and δ , the triple (α, β, γ) belongs to $Mal(s)$ which contradicts the fact that rule **II** has been applied.

b) As a second case, assume that the position (A_m, B_m, C_m) has been obtained from

$$(A_n, B_n, C_n) \xrightarrow{\alpha, \beta, \gamma} [x, y, z] \neq (A_m, B_m, C_m).$$

Otherwise stated $[x, y, z]$ is a non-trivial permutation of (A_m, B_m, C_m) . Observe that $z \neq C_m$, because rule **II** forbids $[x, y, z] = [B_m, A_m, C_m]$. Since for $X = A, B, C$, we have $X_n > X_m$, there exist some $0 < \alpha' < \beta' < \gamma'$ such that

$$(A_n, B_n, C_n) \xrightarrow{\alpha', \beta', \gamma'} [A_m, B_m, C_m] = (A_m, B_m, C_m).$$

In view of **a**), we have either $\gamma' > s\beta' + \alpha'$ or $(\alpha', \beta', \gamma') \in \text{Mal}(s)$. Moreover observe that

$$(8) \quad \alpha + \beta + \gamma = \alpha' + \beta' + \gamma'.$$

b.1) Assume that $\gamma' > s\beta' + \alpha'$.

b.1.1) We first treat the following situations. Assume $[x, y, z]$ equals either to $[A_m, C_m, B_m]$, $[B_m, C_m, A_m]$ or $[C_m, B_m, A_m]$. Hence $\alpha \leq \alpha'$, $\beta \leq \beta'$ and $\gamma > \gamma'$. Since $\gamma' > \beta' > \alpha'$, we have to consider two cases:

- if $\alpha \leq \beta < \gamma$, then $\gamma > \gamma' > s\beta' + \alpha' \geq s\beta + \alpha$ which contradicts the fact that rule **II** is applied;
- if $\beta < \alpha < \gamma$, then $\gamma > \gamma' > s\beta' + \alpha' \geq s\alpha' + \beta' \geq s\alpha + \beta$ which leads to the same contradiction.

b.1.2) The last case is $[x, y, z] = [C_m, A_m, B_m]$. Hence $\alpha < \alpha'$, $\beta > \beta'$ and $\gamma > \gamma'$. There exist $\mu, \nu, \delta \geq 0$ such that

$$(A_m, B_m, C_m) = \mu G_1 + \nu G_2 + \delta M.$$

Notice that

$$\gamma - \gamma' = C_m - B_m = \mu(1 + s^2) + (\delta + \nu)(1 + s + s^2).$$

In the same way, $s\beta - s\beta' = s(B_m - A_m) = (\mu + \nu)s^2 + \delta(s + s^2)$. Hence we get $s\beta - s\beta' \leq \gamma - \gamma'$. We have $\gamma' > s\beta' + \alpha'$ and adding $\gamma - \gamma'$ on the l.h.s. and $s\beta - s\beta'$ on the r.h.s., we get $\gamma > s\beta + \alpha'$. Since $\alpha < \alpha'$, we conclude that $\gamma > s\beta + \alpha$ which contradicts rule **II** because we have $\alpha < \beta < \gamma$ (indeed, $\alpha < \alpha' < \beta' < \beta$).

b.2) We still have to consider the case $(\alpha', \beta', \gamma') \in \text{Mal}(s)$.

b.2.1) Assume that $n = 1 + s(s-1)$. From Lemma 6, we have $m \geq n - (s-1)^2 = s$. We will now show that for all $s \leq k < n$, $C_k > B_n$.

From Lemma 2 and by computing the prefix of length $n = 1 + s(s-1)$ of $G_1\psi(\mathbf{t})$, we deduce that $(A_n, B_n, C_n) = (s-1)M + (1 + (s-1)^2)G_1$ and $(A_s, B_s, C_s) = sG_1$. Hence $B_n - B_s = s^3 - s^2 + s - 1$ and $C_s - B_s = s^3 + s$. Therefore $C_s > B_n$. Since $(C_k)_{k \geq 0}$ is increasing, we have $C_k > B_n$ for all $k \geq s$. In particular, it holds for $k = m$, $C_m > B_n$. Moreover since $B_n > A_n$ and C_m is equal to x or y , this would mean $\alpha < 0$ or $\beta < 0$ which is a contradiction.

b.2.2) Assume that $n = 1 + s(s-1) + t$ with $t > 0$. Again, from Lemma 6, we have $m \geq s + t$. From the previous point, we already know that $C_s > B_{1+s(s-1)}$. According to Lemma 2, notice that for $s \geq 1$, the third component of G_1 , G_2 or M is greater or equal than the second component of any of these elements. Therefore, $C_i > B_j$ implies $C_{i+t} > B_{j+t}$ for all $t \geq 0$ and in particular, we have

$$C_{s+t} > B_{1+s(s-1)+t} = B_n.$$

Since $(C_k)_{k \geq 0}$ is increasing, we have $C_k > B_n$ for all $k \geq s + t$. In particular, it holds for $k = m$, $C_m > B_n$ and we conclude as in the previous case.

b.2.3) Assume that $n < 1 + s(s-1)$. We have

$$n = 1 + q.s + r, \text{ with } 1 \leq q \leq s-2, 0 \leq r \leq s-2.$$

From the first part of Lemma 6, we get $m \geq 1 + q + r$. As usual $\mathbf{w} = G_1\psi(\mathbf{t}) = w_1 w_2 \cdots$.

Assume first $r = 0$. Since $1 + q \leq s-1$ and $w_1 \cdots w_{1+q} = (G_1)^{1+q}$, we obtain from Lemma 2 that $C_{1+q} - B_{1+q} = (s^2 + 1)(1 + q)$. From (4), in $w_{1+q} \cdots w_n$ there

are exactly q letters M and $q(s-2)$ letters G_1 . Hence from Lemma 2, we have $B_n - B_{1+q} = q(s^2 + 1)$. We deduce that

$$C_{1+q} - B_n = (C_{1+q} - B_{1+q}) - (B_n - B_{1+q}) = s^2 + 1 > 0.$$

Since $(C_k)_{k \geq 0}$ is increasing, we have $C_m - B_n > 0$ for all $m \geq 1 + q$.

If $r > 0$, from the above discussion, we know that $C_{1+q} > B_{n-r}$. As in the previous point, we conclude that $C_{1+q+r} > B_n$. As before, since $(C_k)_{k \geq 0}$ is increasing, we have $C_m - B_n > 0$ for all $m \geq 1 + q + r$.

Assume now that

$$(A_n, B_n, C_n) \xrightarrow{\text{III}} (A_m, B_m, C_m).$$

The resulting position has been obtained from

$$(A_n, B_n, C_n) \xrightarrow{\alpha, \beta, \gamma} [x, y, z] \quad \text{where } [x, y, z] \text{ is a permutation of } [A_m, B_m, C_m].$$

We have five cases to consider depending on which permutation of (A_m, B_m, C_m) corresponds to the reordering of $[x, y, z]$ (remember that one permutation is forbidden with rule **III**). With the same reasoning as before, there exist $\alpha', \beta', \gamma' > 0$ such that

$$(A_n, B_n, C_n) \xrightarrow{\alpha', \beta', \gamma'} [A_m, B_m, C_m] = (A_m, B_m, C_m).$$

From Lemma 2, we have

$$\begin{aligned} \beta' &> \alpha' + s - 1, \\ \gamma' &> \beta' + s - 1, \\ \gamma' &\geq \alpha' + \beta'. \end{aligned}$$

because these inequalities are satisfied for the corresponding components of G_1, G_2, M .

- (a) If $[x, y, z] = (A_m, B_m, C_m)$, then with the same reasoning $\alpha = \alpha', \beta = \beta'$ and $\gamma = \gamma'$. Therefore $\beta - \alpha \geq s$ and $\gamma - \beta \geq s$ but this contradicts the fact that rule **III** has been applied.
- (b) If $[x, y, z] = [C_m, B_m, A_m]$, then $\beta' = \beta, \alpha < \alpha'$ and $\gamma' < \gamma$. Consequently,

$$\gamma > \gamma' > \beta' + s - 1 = \beta + s - 1 > \alpha' + 2s - 2 > \alpha + 2s - 2$$

hence $\gamma > \beta + s - 1$ and $\beta > \alpha + s - 1$, leading to the same contradiction as in (a).

- (c) If $[x, y, z] = [B_m, A_m, C_m]$, then $\gamma' = \gamma, \alpha' > \alpha$ and $\beta' < \beta$. Since $\beta - \alpha > \beta' - \alpha' \geq s$ and since rule **III** is applied, then $|\gamma - \beta| < s$. Therefore

$$\gamma' - s - \beta' < \beta - \beta' = \alpha' - \alpha \leq \alpha'$$

where the central equality comes from (8). Consequently, we get

$$(9) \quad \gamma' - \alpha' - \beta' < s.$$

Notice now that

$$(\alpha', \beta', \gamma') = (A_n - A_m, B_n - B_m, C_n - C_m) = \mu G_1 + \nu G_2 + \delta M$$

for some nonnegative coefficients μ, ν, δ . From Lemma 2, we obtain

$$\gamma' - \alpha' - \beta' = \mu s^2 + (\nu + \delta)(s^2 + s - 1) \geq s$$

which contradicts (9).

- (d) If $[x, y, z] = [B_m, C_m, A_m]$, then $\alpha < \alpha'$, $\beta < \beta'$ and $\gamma > \gamma'$. Since $|\gamma - \beta| > s$, $|\gamma - \alpha| > s$ and since rule **III** is applied, then $|\beta - \alpha| < s$. In other words, $|(B_n - A_n) - (C_m - B_m)| < s$. By Corollary 5, $C_m - B_m \neq B_i - A_i$ for all $i > 0$ and we consider three cases. Recall that Proposition 4 states that

$$B_n - A_n = \text{Mex}(\{0, 1, \dots, B_{n-1} - A_{n-1}\} \cup \{C_i - B_i : 0 \leq i < n\}) + s - 1.$$

Assume first that $C_m - B_m < B_{n-1} - A_{n-1}$. In view of the above formula,

$$B_n - A_n \geq B_{n-1} - A_{n-1} + s > C_m - B_m + s$$

which is a contradiction.

Assume now that $B_{n-1} - A_{n-1} < C_m - B_m < B_n - A_n$. In view of Lemma 3, we necessarily have $C_m - B_m = B_{n-1} - A_{n-1} + 1$. Notice that $\text{Mex}(\{0, 1, \dots, B_{n-1} - A_{n-1}\} \cup \{C_i - B_i : 0 \leq i < n\}) \geq B_{n-1} - A_{n-1} + 2$. Consequently, we obtain

$$B_n - A_n \geq C_m - B_m + s$$

which is also a contradiction.

As a last case, assume that $C_m - B_m > B_n - A_n$. From Lemma 3, there exists k such that $C_m - B_m = B_k - A_k + 1$ and $A_k = B_m - 1$. If $k > n$ then according to Lemma 2, $(C_m - B_m) - (B_n - A_n) \geq s$ which is a contradiction. Consequently, the only remaining case is $k = n$ which implies that $A_n = B_m - 1$ which is a contradiction with the move $(A_n, B_n, C_n) \rightarrow [B_m, C_m, A_m]$.

- (e) If $[x, y, z] = [C_m, A_m, B_m]$, then $\alpha < \alpha'$, $\beta > \beta'$ and $\gamma > \gamma'$. The only possibility to apply rule **III** is $|\gamma - \beta| < s$ but

$$\gamma - \beta = \gamma' - \beta' + (C_m - B_m) - (B_m - A_m) \geq s + (C_m - B_m) - (B_m - A_m) \geq s.$$

Notice that last inequality comes from the fact $C_i - B_i \geq B_i - A_i$ for all i .

- Second part of the proof. Let (x, y, z) be a position not in \mathcal{P} with $x \leq y \leq z$. Our aim is to show that there exists an allowed move from (x, y, z) to some element in \mathcal{P} .

Note that when rule **I** or rule **III** is applied, the corresponding moves do not belong to $\text{Mal}(s)$.

There are a few cases that we can directly deal with:

- If $x = 0$, then $(x, y, z) \xrightarrow{\mathbf{I}} (0, 0, 0)$.
- If $|x - y| < s$ or $|z - y| < s$, then $(x, y, z) \xrightarrow{\mathbf{III}} (0, 0, 0)$.
- If $z \leq x + sy$ and $(x, y, z) \notin \text{Mal}(s)$, then $(x, y, z) \xrightarrow{\mathbf{II}} (0, 0, 0)$.
- If $z \leq x + sy$ and $(x, y, z) \in \text{Mal}(s)$. There exist nonnegative integers μ, ν, δ such that $(x, y, z) = \mu G_1 + \nu G_2 + \delta M$ with $0 \leq \nu \leq 1$, $1 \leq \delta \leq s - 1$ and $(\delta - 1)(s - 1) \leq \mu \leq \delta(s - 2) - \nu$. Now consider

$$(x', y', z') = (\mu + \nu + 1)G_1 + (\delta - 1)M.$$

First notice that under these conditions, $(x', y', z') \in \mathcal{P}$ because the prefix of (4) of length $\mu + \nu + \delta$ ($\leq (s - 1)^2$) contains exactly $\mu + \nu + 1$ symbols G_1 and $\delta - 1$ symbols M . Since

$$(x - x', y - y', z - z') = (1 + \nu, 2 + \nu, (\nu + 1)(1 + s) + 1)$$

and $|y - y' - (x - x')| = 1 < s$, we play

$$(x, y, z) \xrightarrow{\text{III}} (x', y', z') \in \mathcal{P}.$$

So in all what follows, we may assume that

$$(10) \quad \begin{cases} x > 0 \\ x + s \leq y \\ y + s \leq z \\ z > sy + x \end{cases}$$

There exists a unique $n > 0$ such that x is a component of the triple (A_n, B_n, C_n) . We therefore discuss three cases: $x = A_n$, $x = B_n$ or $x = C_n$.

- (a) If $x = C_n$, then $A_n < B_n < C_n = x \leq y \leq z$. Therefore, setting $\beta := y - A_n > 0$ and $\gamma := z - B_n > 0$, we get

$$(x, y, z) \xrightarrow{0, \beta, \gamma} [C_n, A_n, B_n]$$

and we can apply rule **I**.

- (b) If $x = B_n$. This case splits into two sub-cases.

(b.1) If $z \geq C_n$ and since $A_n < B_n = x \leq y$, we set $\beta := y - A_n > 0$ and $\gamma := z - C_n$. We get

$$(x, y, z) \xrightarrow{0, \beta, \gamma} [B_n, A_n, C_n]$$

and we can again apply rule **I**.

(b.2) Otherwise $z < C_n$ and we will show that this situation never occurs. From Lemma 2, we have $B_n - A_n \geq sn$ which leads to

$$(11) \quad sB_n \geq sA_n + s^2n.$$

Again Lemma 2 gives $C_n \leq A_n + B_n + n(s^2 + s - 1)$. Moreover, since $B_n x \leq y$, we have

$$(1 + s)B_n \leq x + sy < z < C_n$$

and putting these last two inequalities together, we get

$$sB_n < A_n + n(s^2 + s - 1).$$

From this last inequality and (11), we obtain $A_n < n$ which never occurs.

- (c) If $x = A_n$. This case splits into four sub-cases.

(c.1) If $y \geq B_n$ and $z \geq C_n$, then $(x, y, z) \xrightarrow{\text{I}} (A_n, B_n, C_n)$.

(c.2) If $y < B_n$ and $z \geq C_n$. Set $t := y - x$. In particular, $s \leq t < B_n - A_n$ (the left inequality coming from (10)). Furthermore, there exists $m \in \mathbb{N}$ such that $|t - (B_m - A_m)| < s$. Indeed, from Lemma 2, $(B_{i+1} - A_{i+1}) - (B_i - A_i) \in \{s, s + 1\}$ for all i . Notice that the existence of such an m is not guaranteed for $s = 1$.

(c.2.1) Assume there exists m such that $|t - (B_m - A_m)| < s$ and $t \geq B_m - A_m$. Hence,

$$B_m - A_m \leq t = y - x < B_n - A_n.$$

From this, Corollary 1 implies that $m < n$. Moreover $m > 0$ because $t \geq s = B_1 - A_1$. Thus $A_m < A_n = x$, $C_m < C_n \leq z$ and $y - x \geq B_m - A_m$

implies that $y > B_m$. Consequently since $|t - (B_m - A_m)| = |y - B_m - (x - A_m)| < s$ we play

$$(x, y, z) \xrightarrow{\text{III}} [A_m, B_m, C_m].$$

(c.2.2) Assume that for all m such that $|t - (B_m - A_m)| < s$, we have $t < B_m - A_m$. As before, we know that $(B_m - A_m) - (B_{m-1} - A_{m-1}) \in \{s, s+1\}$. The only case to consider is

$$(B_m - A_m) - (B_{m-1} - A_{m-1}) = s+1 \text{ and } B_m - A_m = t+1.$$

Indeed, if this is not the case then we would have $|t - (B_{m-1} - A_{m-1})| < s$ and $t \geq B_{m-1} - A_{m-1}$ and we would be in the situation of **(c.2.1)**. So, $B_m - A_m = t+1 < B_n - A_n + 1$. Since $B_m - A_m \leq B_n - A_n$, from Corollary 1, we get $m \leq n$. Now, From Lemma 4, there exists p such that $C_p - B_p = B_{m-1} - A_{m-1} + 1$ and from Lemma 3 we know that $A_{m-1} = B_p - 1$. Hence,

$$|y - C_p - (x - B_p)| = |t - (C_p - B_p)| = |t - (B_{m-1} - A_{m-1} + 1)| = |s-1| < s.$$

Moreover, we have $x = A_n \geq A_m > A_{m-1} = B_p - 1$, implying $z \geq x \geq B_p > A_p$, and

$$C_p = t - s + 1 + B_p \leq y - x - s + 1 + x \leq y.$$

Consequently we play

$$(x, y, z) \xrightarrow{\text{III}} [B_p, C_p, A_p].$$

(c.3) If $y \geq B_n$ and $z < C_n$. From (10), we know that $z - x - sy > 0$ and with Lemma 5, we consider the smallest integer $m > 0$ such that

$$z - x - sy = f(m) = C_m - A_m - sB_m.$$

Moreover, under the considered assumptions we have

$$f(m) = z - x - sy < C_n - A_n - sB_n = f(n)$$

then, since m is minimal and from (1), we get $m < n$. Indeed, if $n < m$ then there exists $m' < n < m$ such that $f(m') = f(m)$ which contradicts the minimality of m . Now we get

$$z - C_m = x + sy - A_m - sB_m = A_n - A_m + s(y - B_m) > 0$$

because $A_n > A_m$ and $y \geq B_n > B_m$. We set $\alpha := x - A_m = A_n - A_m > 0$, $\beta := y - B_m$ and $\gamma := z - C_m$. Since $\beta \geq B_n - B_m > A_n - A_m = \alpha$ and

$$\underbrace{z - C_m}_{\gamma} = \underbrace{y - B_m}_{\beta} + \underbrace{A_n - A_m + (s-1)(y - B_m)}_{>0}$$

we get, $0 < \alpha < \beta < \gamma$. Moreover, $\gamma = \alpha + s\beta$.

We will now prove that the move

$$(x, y, z) \xrightarrow{\text{II}} (A_m, B_m, C_m)$$

is allowed. To do this, it remains to show that (α, β, γ) does not belong to $Mal(s)$. We proceed by contradiction and assume that $(\alpha, \beta, \gamma) \in Mal(s)$.

From Lemma 1, there exists nonnegative integers μ, ν, δ such that

$$(A_n - A_m, B_n - B_m, C_n - C_m) = \mu G_1 + \nu G_2 + \delta M.$$

Since $(\alpha, \beta, \gamma) \in \text{Mal}(s)$, there exists nonnegative integers μ', ν', δ' such that

$$0 \leq \nu' \leq 1, \quad 1 \leq \delta' \leq s-1, \quad (\delta' - 1)(s-1) \leq \mu' \leq \delta'(s-2) - \nu'$$

and

$$(\alpha, \beta, \gamma) = (x - A_m, y - B_m, z - C_m) = \mu' G_1 + \nu' G_2 + \delta' M.$$

Since $y \geq B_n$ and $z < C_n$, there exist two integers $\epsilon_b \geq 0$ and $\epsilon_c > 0$ such that $y = B_n + \epsilon_b$ and $z = C_n - \epsilon_c$. Therefore, we get

$$\begin{pmatrix} \mu' - \mu \\ \nu' - \nu \\ \delta' - \delta \end{pmatrix} = M^{-1} \begin{pmatrix} 0 \\ \epsilon_b \\ -\epsilon_c \end{pmatrix}$$

where M is the matrix of the system given in (2) and thus

$$\begin{cases} (s^2 - s + 1)(\mu' - \mu) &= -2\epsilon_b - 2\epsilon_c \\ (s^2 - s + 1)(\nu' - \nu) &= -s^2\epsilon_b - (s-1)\epsilon_c \\ (s^2 - s + 1)(\delta' - \delta) &= (1 + s^2)\epsilon_b + s\epsilon_c. \end{cases}$$

Consequently, $\delta < \delta' \leq s-1$. The finite word $[(\Delta_k(a), \Delta_k(b), \Delta_k(c))]_{m \leq k < n}$ over $\{G_1, G_2, M\}$ contains exactly μ (resp. ν, δ) letters G_1 (resp. G_2, M). From the second part of Corollary 2, since $\delta < s-1$, we deduce that $\nu < 2$. Moreover, we have $0 \leq \nu' < \nu$. Therefore, the only case which remains is $\nu = 1$ and $\nu' = 0$ and

$$s^2(\epsilon_b - 1) + (s-1)(\epsilon_c + 1) = 0.$$

Since $(s-1)(\epsilon_c + 1) > 0$, this implies $\epsilon_b = 0$. Hence, we obtain that

$$\epsilon_c = \frac{s^2}{s-1} - 1.$$

If $s > 2$ then the r.h.s. of the equation is not an integer contradicting the fact that ϵ_c is an integer. If $s = 2$, then $\epsilon_c = 3$, $\delta = 0$ and $\delta' = \delta + 2 = 2$ contradicting the fact that $\delta' \leq s-1$.

Hence we conclude that $(\alpha, \beta, \gamma) \notin \text{Mal}(s)$ and we can play $(x, y, z) \xrightarrow{\text{II}} (A_m, B_m, C_m)$.

(c.4) If $y < B_n$ and $z < C_n$. Once again, consider the smallest integer $m > 0$ such that $z - x - sy = C_m - A_m - sB_m$. Set $\alpha := x - A_m$, $\beta := y - B_m$ and $\gamma := z - C_m$.

(c.4.1) Assume as a first sub-case that $\alpha, \beta, \gamma \geq 0$. If $\alpha\beta\gamma = 0$ then one can immediately apply rule **I** from (x, y, z) to (A_m, B_m, C_m) . So let us assume now that $\alpha\beta\gamma > 0$. Then $A_n = x > A_m$ and so $n > m$. As for **(c.3)**, we would like to apply rule **II**. Since $\gamma = \alpha + s\beta$, we know that $\gamma > \max\{\alpha, \beta\}$.

If $\alpha > \beta$, then $\gamma = \alpha + s\beta < s\alpha + \beta$ and we can play

$$(x, y, z) \xrightarrow{\text{II}} (A_m, B_m, C_m)$$

provided $(\beta, \alpha, \gamma) \notin \text{Mal}(s)$. Assume that $(\beta, \alpha, \gamma) \in \text{Mal}(s)$. There exist nonnegative integers μ', ν', δ' such that $(\beta, \alpha, \gamma) = \mu' G_1 + \nu' G_2 + \delta' M$. Consider the multi-linear map generalizing the function f of Lemma 5

$$g : \mathbb{N}^3 \rightarrow \mathbb{N} : (u, v, w) \mapsto w - u - sv.$$

Notice that $g(x, y, z) = g(A_m, B_m, C_m) = f(m)$ and $g(x, y, z) - g(A_m, B_m, C_m) = g(\alpha, \beta, \gamma) = 0$. But since

$$(\alpha, \beta, \gamma) = (\mu'(1+s) + \nu'(2+s) + \delta'(3+s), \mu' + 2(\nu' + \delta'), \mu'(2+s+s^2) + \nu'(3+2s+s^2) + \delta'(4+2s+s^2))$$

we also obtain that

$$g(\alpha, \beta, \gamma) = (\mu' + \nu' + \delta')(s^2 - s + 1) > 0$$

which is a contradiction.

If $\alpha \leq \beta$, then since $\gamma = \alpha + s\beta$ we can play

$$(x, y, z) \xrightarrow{\mathbf{II}} (A_m, B_m, C_m)$$

provided $(\alpha, \beta, \gamma) \notin \text{Mal}(s)$. Assume that $(\alpha, \beta, \gamma) \in \text{Mal}(s)$. From Lemma 1, there exist nonnegative integers μ, ν, δ such that

$$(A_n - A_m, B_n - B_m, C_n - C_m) = \mu G_1 + \nu G_2 + \delta M.$$

Since $(\alpha, \beta, \gamma) \in \text{Mal}(s)$, there exist nonnegative integers μ', ν', δ' such that

$$(12) \quad 0 \leq \nu' \leq 1, \quad 1 \leq \delta' \leq s-1, \quad (\delta' - 1)(s-1) \leq \mu' \leq \delta'(s-2) - \nu'$$

and

$$(\alpha, \beta, \gamma) = (x - A_m, y - B_m, z - C_m) = \mu' G_1 + \nu' G_2 + \delta' M.$$

Since $y < B_n$ and $z < C_n$, there exist integers $\epsilon_b > 0$ and $\epsilon_c > 0$ such that $y = B_n - \epsilon_b$ and $z = C_n - \epsilon_c$. Therefore, we get

$$\begin{pmatrix} \mu' - \mu \\ \nu' - \nu \\ \delta' - \delta \end{pmatrix} = M^{-1} \begin{pmatrix} 0 \\ -\epsilon_b \\ -\epsilon_c \end{pmatrix}$$

where M is the matrix of the system given in (2) and

$$\begin{cases} (s^2 - s + 1)(\mu' - \mu) &= 2\epsilon_b - 2\epsilon_c \\ (s^2 - s + 1)(\nu' - \nu) &= s^2\epsilon_b - (s-1)\epsilon_c \\ (s^2 - s + 1)(\delta' - \delta) &= -(1+s^2)\epsilon_b + s\epsilon_c. \end{cases}$$

Since $s^2 - s + 1$ is odd, $\mu' - \mu$ must be even and therefore we define two integers $k := (\mu' - \mu)/2$ and $\ell := \nu' - \nu$. We can consider the latter system as a system of three equations with two unknowns ϵ_b and ϵ_c . The first two equations have a nonzero determinant and are therefore sufficient to obtain the following solution

$$\begin{cases} \epsilon_b &= -k(s-1) + \ell \\ \epsilon_c &= -ks^2 + \ell. \end{cases}$$

From this and the third equation of the system, we deduce that

$$\begin{cases} \mu' &= \mu + 2k \\ \nu' &= \nu + \ell \\ \delta' &= \delta - k - \ell. \end{cases}$$

Let us show that $\ell \in \{-1, 0, 1\}$. Since $\epsilon_b > 0$, we get

$$(13) \quad \ell > k(s-1).$$

Since $\nu' \in \{0, 1\}$, $\nu \geq 0$ and $\nu' = \nu + \ell$, we deduce that $\ell \leq 1$. Proceed now by contradiction and assume $\ell \leq -2$. In particular, this implies $\nu \geq 2$ and in view of (13) we also have $k < 0$. From Corollary 2, we get $\delta \geq s$. Since

$\delta' - \delta = -k - \ell > 0$, we obtain $\delta' > \delta \geq s$ which is in contradiction with (12).

Let us now discuss the possible values of k depending on ℓ . Observe first from (13) that $\ell \in \{-1, 0\}$ implies $k < 0$ and $\ell = 1$ implies $k \leq 0$. Substituting μ' and δ' in the l.h.s. of the third inequality of (12), we have

$$\mu + 2k \geq (s-1)(\delta - k - \ell - 1).$$

Moreover, with the same arguments as in the proof of Corollary 2, we get

$$\mu \leq (\delta + 1)(s-1) + 1.$$

From these two inequalities, we obtain

$$k \geq -\frac{1 + (s-1)(\ell + 2)}{s+1}.$$

Therefore, the following table summarizes the four remaining cases to consider.

$\ell = -1$	$0 > k \geq \frac{-s}{s+1} > -1$	$k \in \emptyset$
$\ell = 0$	$0 > k \geq \frac{-2s+1}{s+1} > -2$	$k \in \{-1\}$
$\ell = 1$	$0 \geq k \geq \frac{-3s+2}{s+1} > -3$	$k \in \{-2, -1, 0\}$

- $\ell = 1, k = 0, \epsilon_b = 1, \epsilon_c = 1$. We refer to the function f introduced in Lemma 5. We have $A_n = x, B_n = y + 1, C_n = z + 1$ and

$$\begin{aligned} f(m) &= C_m - sB_m - A_m = z - sy - x \\ &= C_n - sB_n - A_n + s - 1 = f(n) + s - 1. \end{aligned}$$

From the second part of Lemma 5, we conclude that $m > n$ which is a contradiction.

In the following three cases, the triple (α, β, γ) may belong to $Mal(s)$. Nevertheless we will find an alternative way to play from (x, y, z) to an element in \mathcal{P} .

- $\ell = 0, k = -1, \epsilon_b = s - 1, \epsilon_c = s^2$. Let us show that in that case, we can play $(x, y, z) \xrightarrow{\text{III}} (A_{n-1}, B_{n-1}, C_{n-1})$. We have here $A_n = x, B_n = y + s - 1$ and $C_n = z + s^2$. From Lemma 2, we get $y > B_{n-1}$ and $z > C_{n-1}$. If $(\Delta_{n-1}(a), \Delta_{n-1}(b), \Delta_{n-1}(c)) \in \{G_1, G_2\}$, then $|y - B_{n-1} - (x - A_{n-1})| = 1$ hence we can play the proposed move. In the same way, if $(\Delta_{n-1}(a), \Delta_{n-1}(b), \Delta_{n-1}(c)) = M$ then $|y - B_{n-1} - (x - A_{n-1})| = 2$. If $s > 2$, once again rule **III** can be applied. If $s = 2$, then from (12) we get $\delta' = 1$ so $\delta = 0$. This means that there is no occurrence of M in $[(\Delta_k(a), \Delta_k(b), \Delta_k(c))]_{m \leq k < n}$ and $(\Delta_{n-1}(a), \Delta_{n-1}(b), \Delta_{n-1}(c))$ cannot be equal to M and this latter situation never occurs.

- $\ell = 1, k = -1, \epsilon_b = s, \epsilon_c = s^2 + 1$. As in the previous case, we get

$$|y - B_{n-1} - (x - A_{n-1})| = \begin{cases} 0 & \text{if } (\Delta_{n-1}(a), \Delta_{n-1}(b), \Delta_{n-1}(c)) \in \{G_1, G_2\}, \\ 1 & \text{if } (\Delta_{n-1}(a), \Delta_{n-1}(b), \Delta_{n-1}(c)) = M, \end{cases}$$

hence we can play $(x, y, z) \xrightarrow{\text{III}} (A_{n-1}, B_{n-1}, C_{n-1})$.

- $\ell = 1, k = -2, \epsilon_b = 2s - 1, \epsilon_c = 2s^2 + 1$. Let us show that in that case, we can play $(x, y, z) \xrightarrow{\text{III}} (A_{n-2}, B_{n-2}, C_{n-2})$. Notice that $n \geq 2$ because if $n = 1$ we would have $z = C_1 - \epsilon_c = -s^2 + s + 1 < 0$. Observe that from Lemma 2, we get $y = B_n - 2s + 1 > B_{n-2}$ and $z = C_n - 2s^2 - 1 > C_{n-2}$. Up to a permutation the factor $\kappa = [(\Delta_k(a), \Delta_k(b), \Delta_k(c))]_{k=n-2, n-1}$ can take four values G_1G_1, G_1G_2, G_1M and G_2M . This leads to

$$|y - B_{n-2} - (x - A_{n-2})| = \begin{cases} 1 & \text{if } \kappa = G_1G_1, G_1G_2 \\ 2 & \text{if } \kappa = G_1M, G_2M. \end{cases}$$

So we can play rule **III** as proposed except when $s = 2$ and $\kappa = G_1M$ or G_2M . But, if $s = 2$ then $\delta' = 1$ so $\delta = 0$ and as for the case $\ell = 0$, $k = -1$ no M can appear in κ .

(c.4.2) Assume that we are now in the situation where at least one of the elements α, β, γ defined in **(c.4.1)** is negative. Set

$$M := \max\{k \in \mathbb{N} \mid A_k \leq x, B_k \leq y, C_k \leq z\}.$$

Since $x = A_n$, we conclude that $M \leq n$. Moreover, $M \neq n$ since $y < B_n$ and $z < C_n$. So $M + 1 \leq n$ and $A_{M+1} \leq A_n$ but by definition of M we must therefore have $B_{M+1} > y$ or $C_{M+1} > z$. We consider these two cases separately.

(c.4.2.1) Suppose that $B_{M+1} > y$. Then $B_{M+1} - A_{M+1} > y - x$ (indeed remember that $A_{M+1} \leq A_n = x$).

By Lemma 2, there exists $K \leq M$ such that

$$0 \leq y - x - (B_K - A_K) \leq s.$$

Assume first that there exists some $K \leq M$ such that

$$(14) \quad 0 \leq y - x - (B_K - A_K) < s.$$

Since $K \leq M$, we have $x > A_K, y \geq B_K$ and $z \geq C_K$. If $y = B_K$ or $z = C_K$ then we play $(x, y, z) \xrightarrow{\text{I}} (A_K, B_K, C_K)$. Otherwise, we play $(x, y, z) \xrightarrow{\text{III}} (A_K, B_K, C_K)$.

Assume now that (14) never occurs. Then there exists $K \leq M$ such that $y - x - (B_K - A_K) = s$. In particular, this means that $(B_{K+1} - A_{K+1}) - (B_K - A_K) = s + 1$. From Lemma 4, there exists $L \leq K$ such that $C_L - B_L = B_K - A_K + 1$. In view of Lemma 3, we also have $A_K = B_L - 1$. So $y - x - (C_L - B_L) = s - 1$. Notice that $z \geq C_M \geq C_L > A_L, x \geq A_{M+1} > A_M \geq A_K = B_L - 1$ and $y - C_L = x - B_L + s - 1 > 0$. If $x = B_L$, we play $(x, y, z) \xrightarrow{\text{I}} [B_L, C_L, A_L]$. Otherwise, $x > B_L$ and we play $(x, y, z) \xrightarrow{\text{III}} [B_L, C_L, A_L]$.

(c.4.2.2) Suppose that $B_{M+1} \leq y$ and $C_{M+1} > z$. Since $z - C_{M+1} < 0 \leq x - A_{M+1} + s(y - B_{M+1})$, we get

$$f(m) = z - x - sy < C_{M+1} - sB_{M+1} - A_{M+1} = f(M + 1).$$

By minimality of m , we have $m \leq M$. Therefore $\alpha, \beta, \gamma \geq 0$ but this contradicts the assumptions of **(c.4.2)**. □

ACKNOWLEDGMENTS

We would like to thank Professor A. Fraenkel for his appropriate comments and suggestions.

REFERENCES

- [1] A. Bertrand-Mathis, Comment écrire les nombres entiers dans une base qui n'est pas entière, *Acta Math. Hungar.* **54** (1989), 237–241.
- [2] E. R. Berlekamp, J. H. Conway, R. K. Guy, Winning ways (two volumes), Academic Press, London, (1982).
- [3] C.L. Bouton, Nim, a game with a complete mathematical theory, *Annals of Math.* **3** (1905), 35–39.
- [4] A. Cobham, Uniform tag sequences, *Math. Systems Theory* **6** (1972), 164–192.
- [5] J.H. Conway, *On number and games*, Academic Press, London, (1976).
- [6] E. Duchêne, M. Rigo, A morphic approach to combinatorial games: the Tribonacci case, to appear in *Theor. Inform. Appl.*
- [7] C. Frougny, B. Solomyak, On representation of integers in linear numeration systems, in Ergodic theory of Z_d actions (Warwick, 1993–1994), 345–368, *London Math. Soc. Lecture Note Ser.* **228**, Cambridge Univ. Press, Cambridge, (1996).
- [8] A. Fraenkel, I. Borosh, A generalization of Wythoff's game, *J. Combinatorial Theory Ser. A* **15** (1973), 175–191.
- [9] A. Fraenkel, How to beat your Wythoff games' opponent on three fronts, *Amer. Math. Monthly* **89** (1982), 353–361.
- [10] A. Fraenkel, Heap Games, Numeration Systems and Sequences, *Annals of Combin.* **2** (1998), 197–210.
- [11] A. Fraenkel, Complexity, appeal and challenges of combinatorial games, *Theoret. Comput. Sci.* **313** (2004), 393–415.
- [12] A. Fraenkel, The Raleigh game, to appear in *INTEGERS, Electron. J. of Combinat. Number Theory*.
- [13] M. Lothaire, *Algebraic Combinatorics on words*, Encyclopedia of Mathematics and its Applications **90**, Cambridge University Press, Cambridge, (2002).
- [14] W. Parry, On the β -expansions of real numbers, *Acta Math. Acad. Sci. Hungar.* **11** (1960), 401–416.
- [15] M. Rigo and A. Maes, More on generalized automatic sequences, *J. Autom. Lang. Comb.* **7** (2002), 351–376.
- [16] W. A. Wythoff, A modification of the game of Nim, *Nieuw Arch. Wisk.* **7** (1907), 199–202.

INSTITUTE OF MATHEMATICS,
UNIVERSITY OF LIÈGE,
GRANDE TRAVERSE 12 (B37),
B-4000 LIÈGE, BELGIUM.
{Eric.Duchene,M.Rigo}@ulg.ac.be